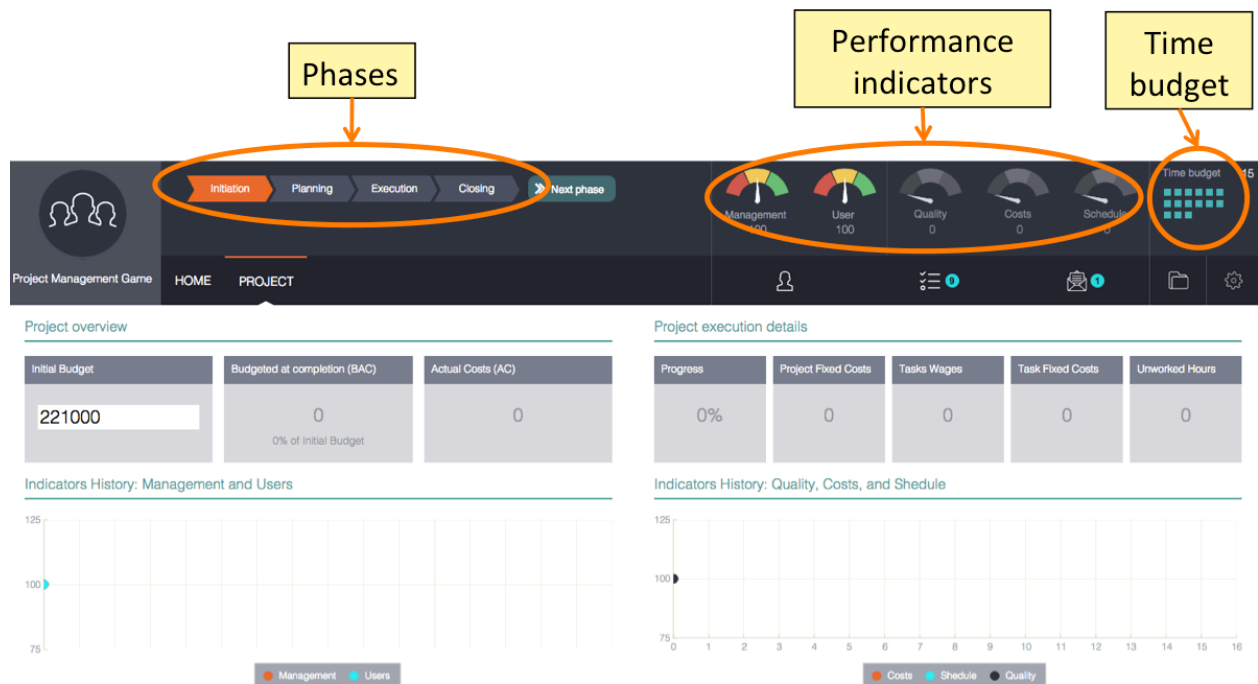


Initiation

v3.0 – june 2015 (version Wegas)

Main screen



Performance Indicators

All indicators are “performance indicators”:

- 100% corresponds to the average, the regular state,
- below 100%: things are worse than expected,
- above 100%, things are better than expected.

Time budget

Time budget is composed of a number of **Time Cards**. The time budget corresponds to the total amount of time you can devote to the project initiation.

Unused Time Cards are 'lost' when passing to the following Phase.

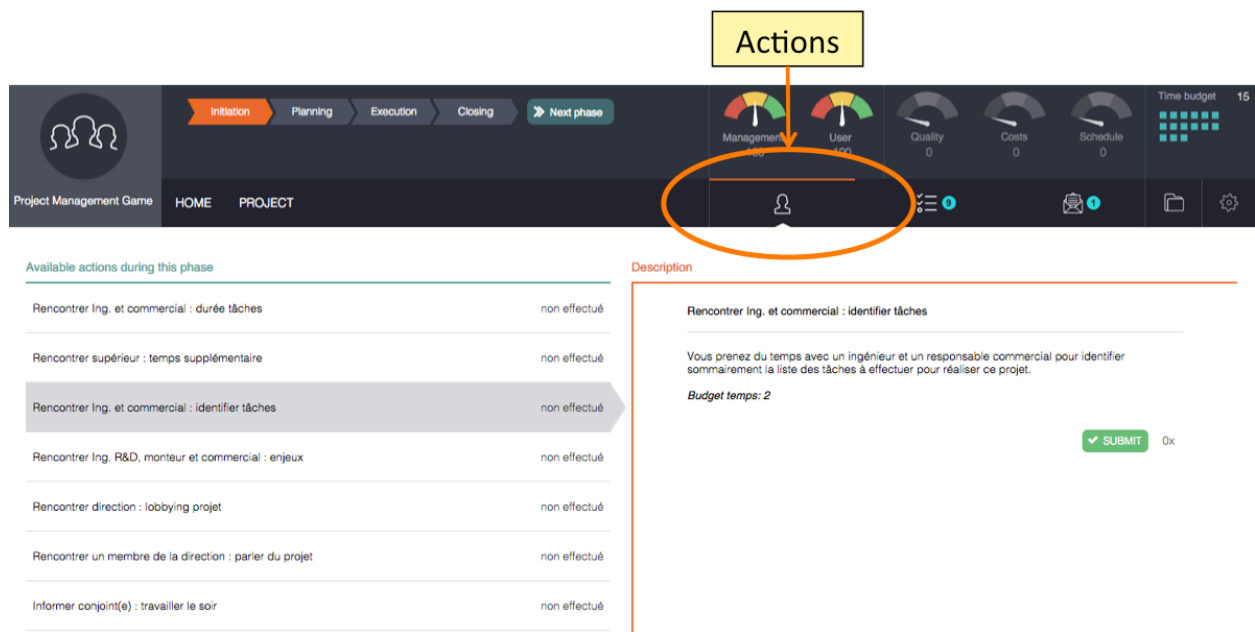
Your mission for project initiation

!!

Results of Questions and Actions depend on the condition of the project and the order in which you take them.

!!

Actions



The screenshot shows the 'Project Management Game' interface. At the top, there are navigation tabs for 'Initiation', 'Planning', 'Execution', 'Closing', and 'Next phase'. Below these are several gauges for 'Management', 'User', 'Quality', 'Costs', and 'Schedule', along with a 'Time budget' of 15. A yellow box labeled 'Actions' points to a user icon in the navigation bar. Below the navigation bar, there is a table of available actions during this phase, and a detailed description of the selected action.

Available actions during this phase	
Rencontrer Ing. et commercial : durée tâches	non effectué
Rencontrer supérieur : temps supplémentaire	non effectué
Rencontrer Ing. et commercial : identifier tâches	non effectué
Rencontrer Ing. R&D, monteur et commercial : enjeux	non effectué
Rencontrer direction : lobbying projet	non effectué
Rencontrer un membre de la direction : parler du projet	non effectué
Informier conjoint(e) : travailler le soir	non effectué

Description

Rencontrer Ing. et commercial : identifier tâches

Vous prenez du temps avec un ingénieur et un responsable commercial pour identifier sommairement la liste des tâches à effectuer pour réaliser ce projet.

Budget temps: 2

0x

You can choose whether or not to undertake the proposed Actions. Each Action may be performed 0, 1, 2 or more times.

Results of Actions may depend on the order in which they are performed as well as on the general state of the project. If you undertake the same Action several times, you will get different results depending on what has happened in the meantime.

To help the team in discussing and deciding on the Actions to take, you can generate and print a *.pdf file with the list of all available Actions as well as their description.

Questions

The screenshot displays the 'Project Management Game' interface. At the top, there are navigation tabs for 'Initiation', 'Planning', 'Execution', 'Closing', and 'Next phase'. Below these are several gauges for 'Management', 'User', 'Quality', 'Costs', and 'Schedule'. A 'Time budget' indicator shows 15. The 'HOME' and 'PROJECT' tabs are visible. A yellow box labeled 'Questions' points to a menu icon in the top right. Below the navigation, a list of questions is shown, all marked 'non répondu'. The question 'Assurance taux de change' is highlighted. The details view for this question is shown on the right, with the following text: 'Assurance taux de change', 'Si le projet est accepté, certains composants matériels seront commandés à l'étranger.', 'Afin de vous prémunir des risques de change, votre banquier vous propose de conclure une assurance "taux de change" qui vous protégerait contre une évolution défavorable des taux de change durant toute la durée du projet.', and two answer options: 'a) accepter' and 'b) refuser'. Each option has a 'SUBMIT' button.

Questions correspond to the decisions you must take. It is mandatory to answer to those questions. If you do not respond to some questions yourself, then the system will do it for you.

The consequences of your answer depend on the order in which they are made as well as the general state of the project, if and which other questions have been replied, which Actions have been undertaken before to answer to the question.

Use the “*.pdf” icon to generate a document containing the list of questions and a description of their responses.

Estimate the initial project budget

It will be possible to determine a detailed budget during project planning.

The screenshot shows the 'Project overview' section of the 'Project Management Game' interface. The 'HOME' and 'PROJECT' tabs are visible. Below the navigation, there is a table with the following data:

Initial Budget	Budgeted at completion (BAC)	Actual Costs (AC)
221000	0	0

Below the table, it indicates '0% of Initial Budget' and 'Indicators History: Management and Users'.

Frequently Asked Questions (FAQ)

What is the difference between Questions and Actions?

Other people are asking you some **Questions** and are waiting for an answer. It is imperative to take a position on these issues. You can answer to a Question only once.

You may undertake personal **Actions**, but it is optional. You can choose to perform Actions at various times during the Initiation Phase. An Action may be performed several times whenever it appears to be appropriate.

The result of Questions and Actions depends on the condition of the project and the order in which you take them.

Can I save up my Time Cards for the next phase ?

No. Available Time Cards are allocated per phase.

If your project is accepted and goes on to Planning Phase, then a new time budget will be allocated for the new phase.

Why quality, cost and schedule indicators are grayed out ?

These indicators will be used during the Execution Phase. However, although not yet visible, Actions and Questions may already have an impact on Quality, Costs or Schedule.

Will I find the same actions and questions in the planning phase?

No. During the Planning Phase, new Actions and Questions will be available.

How do I go on to subsequent periods and phases?

Depending on the rights conferred by your trainer, you will be able to move on to subsequent phases by clicking the "Next phase" button.